

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Term 1	Fundamental Movement skills Attack, defend, shoot Sending to target Catch and intercept Roll a ball Defend and attack Understanding throwing works in a sequence Using defensive body positions to defend	 Fundamental Movement skills Attack, defend, shoot Inside of foot kicking Stopping the ball with foot Control on the ball Bounce the ball to shoot Basketball dribbling Implement throwing and catching skills 	 Athletics Take off Combination Jumps Recognising the differences between fast, slow and medium pace Approaching hurdles Overarm throw/Javelin Skipping Working as a group to record points 	 Athletics Aiming for Targets Accelerating over short distances Take off from one foot when running Sling throw/quoit Baton Exchange 	 Athletics Preparing to run individual leg Developing appropriate pace over longer times Jumping for distance Push throw Baton exchange within a restricted area 	 Tag Rugby Play effectively in attack and defence Score points against opposition Perform a set play Observe and analyse peers
	Gym	Gym	Dance	Dance	Dance	Dance
	Floorwork (Mat/benches)	Floorwork (Mat/benches)	Ballet	Ballet	Ballet	(Ballet) Swimming



Term 2	Fundamental	Fundamental	Football	Netball	Hockey	Basketball
	Movement skills Hit catch run Underarm/overarm throw Learning to throw with different pieces of equipment Track and return ball Catching Feeding movement and body position Moving to score Working with other players, teamwork Exploring the need and when to hit, catch and run	 Movement skills Hit catch run Hitting with bats Preparing to score points by defending a target Underarm bowling Hitting to targets Throwing to bases/wickets Making simple choices about where to hit Kick a bowled ball Recognising when to run and sprint 	 Sending the ball using inside of the foot Trapping a ball travelling along the ground Passing over short distances; moving to receive the ball. finding space to receive the ball Use outside of the foot to control the ball and dribble working as a team: communication; signalling space 	 Protecting the ball Basic shooting technique Playing within thirds Marking Footwork Gameplay and England Netball high 5 rotations 	 Block tackle Dribble and shoot Passing into the D Marking Sweep (open stick) Dragging the ball from RIGHT to LEFT One-handed dribble (open side) 	 Introducing bouncing the balls to players in isolated and in-game scenarios Incorporate life into movement phrase Recognise the difference between actions in shooting Passing forward to shoot Being active for a sustained period in a competitive situation.
	Dance Ballet	Dance Ballet	 Gymnastics Extend into full range in balance/shape Moving in and out of contrasting shapes with fluency Body control and strength when rolling Jumping for height and distance Starting and finishing patterns as a group Develop 2 – 3 Compositional ideas on the floor 	 Gymnastics Changes in speeds of actions, e.g. roll Cartwheel progressions Balancing on different body parts Basic partner unison Developing 4 compositional ideas on the floor 	 Gymnastics Exploring symmetry in balance and travel Over shoulder roll and asymmetry Counter Balances Smooth transitions Performance Develop 5 - 6 compositional ideas on the floor 	Swimming



Term 3	Fundamental Movement skills	Fundamental Movement skills	Dance	Dance	Dance	Dance
	 Run, jump, throw Start and stop at speed, changing speeds Arm movement in running Arm movement in jumping Naming and using a variety of different throws Taking off from two feet Use leading arm to direct throw 	 Run, jump, throw Awareness of others Creating power with legs to turn Burpee Choosing appropriate throws for different games Quick feet Recognising the difference between static and dynamic balances 				
		 Gymnastics Start and finish shapes The use of power in jumping Linking 1-2 movements How levels can be created in gymnastics Appropriate speeds for movements Judging system Sequencing routines 	 Gymnastics Extend into full range in balance/shape Moving in and out of contrasting shapes with fluency Body control and strength when rolling Jumping for height and distance Basic partner unison Starting and finishing patterns as a group Develop 2 – 3 Compositional ideas on the apparatus 	 Gymnastics Changes in speeds of actions, e.g. roll Cartwheel progressions Balancing on different body parts Developing 4 compositional ideas on the apparatus 	 Gymnastics Exploring symmetry in balance and travel Over shoulder roll and asymmetry Counter Balances Smooth transitions Performance Develop 5 - 6 compositional ideas on the apparatus 	 Gymnastics Flight on to high apparatus (preparation for vaulting) Dismount from high apparatus Cannon Unison Develop 7 - 8 compositional ideas on the apparatus



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	Gymnastics Refine shapes and jumps Coordination Muscle tension to hold shapes Take off and land Body tension and control in travel Become increasingly confident at core movements Understanding use of equipment and, how to safely move it.	 Gymnastics Start and finish shapes The use of power in jumping Linking 1-2 movements How levels can be created in gymnastics Appropriate speeds for movements Judging system Sequencing routines 	 OAA Work as a team Design obstacle course Develop and refine their work Identify safety features 	 OAA Working with others Cooperate to solve challenges Work as an individual Take part in OAA as part of a team 	 Cricket Calling for runs as partners Throwing for accuracy over short distances Following the path of the ball, keeping wicket Overarm bowling with a run-up 	 Gymnastics Follow and orientate a map Select a correct travelling pace, e.g. running, jogging or brisk walking pace Run as fast as possible under control
	 Athletics To use both arms to throw towards a target Body tension and controlling movement in balancing, running, jumping, skipping and hopping. Arm and leg movements Start, jog, sprint, and stop in different speeds Control balance whilst jumping 	Fundamental Movement Skills <u>Run, jump, throw</u> Awareness of others, creating power with legs to turn, burpee, choosing appropriate throws for different games, quick feet, recognising the difference between static and dynamic balances	Dance	Dance	Dance	OAA (Sayers croft) • Orienteering • Caving • High ropes • Hiking • Problem solving



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	 Fundamental Movement skills Send and return Slide and receive a ball/bean bag Hitting Moving towards and hitting balls Basic rally Moving and using my body to try and defend Mastering basic movement skills Understanding the terms sending and returning, and when the correct time to use each term Understanding when the best time is to shoot or pass. Basic understanding the concept of teamwork and point scoring. 	 Fundamental Movement skills Send and return On toes to move towards the path of the ball Identifying dominant and non-dominant side Basic service rules Push off feet to change direction Holding a racquet and self-feed Basic ready position 	 Tennis Being in a position to return the ball from around the court Forehand to targets Introduction to backhand shots Moving to return the serve Working with a partner Scoring points against opponents 	 Cricket Calling for runs as partners Throwing for accuracy over short distances Following the path of the ball, keeping wicket Tennis Backhand Forehand Placement of the balls Developing a rally. Adjusting sides of swing Learning the follow through, diagonal line Working with a partner Working solo How to outwit opponent/looking for the gaps 	 Tennis Learning the follow through, diagonal line Working with a partner Working solo How to outwit opponent/looking for the gaps 	 OAA Cooperate to solve challenges Work as an individual Take part in OAA as part of a team Orient a Map Balamce ina pyramid
	Dance	Dance	Cricket (London Spirit)	Swimming	Cricket (London Spirit)	Cricket (London Spirit)



Term 6	Athletics	Athletics	Cricket	Cricket	Football	Tennis
	 Use both arms to direct a throw towards a target using different equipment. Body tension and control in movement: balancing, running, jumping, skipping and hopping. Arm and leg movement in running Start, jog, sprint and stop at different speeds Using my body, arms and legs to control my balance whilst jumping and landing a jump. 	 Creating power with legs to turn; agility. Choosing appropriate throws for different games Quick feet (Ladders and hurdles). Appropriate speeds for movements; acceleration and deceleration. Identifying dominant and non-dominant side and throwing to target. 	 Calling for runs as partners Throwing for accuracy over short distances Following the path of the ball, keeping wicket 	 Calling for runs as partners Throwing for accuracy over short distances Following the path of the ball, keeping wicket Throwing different types of balls Using a variety of batting techniques to vary distance 	 Sending the ball using inside of the foot Trapping a ball travelling along the ground Passing over short distances; moving to receive the ball. finding space to receive the ball Use outside of the foot to control the ball and dribble 	 Consolidation of backhand and forehand Introduction of the lob Introduction of doubles play Rules, tactics and strategies
	Games	Games	Dance	Swimming	Dance	Dance
			Invasion games		Basketball	Athletics